

# Cryptography 101: From Theory to Practice

## Lead and Chapter 1 – Introduction

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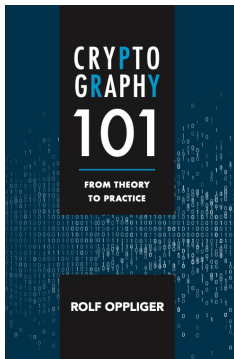
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*If you want to build a ship, dont drum up the men to gather wood, divide the work, and give orders. Instead, teach them to yearn for the vast and endless sea.*

— Antoine de Saint-Exupéry

# Reference Book



© Artech House, 2021  
ISBN 978-1-63081-846-3

<https://books.esecurity.ch/cryptography101.html>

## Leading Quotes (1)



*Necessity is the mother of invention, and computer networks are the mother of modern cryptography.*

— Ronald L. Rivest

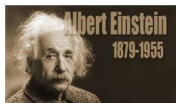


*Any sufficiently advanced technology is indistinguishable from magic.*

— Arthur C. Clarke

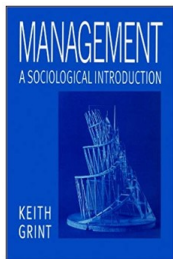
- James L. Massey (2001), *Cryptography – Science or Magic?*
- Dieter Gollmann (2011), *Cryptography - Magic, Science, or Science Fiction?*

## Leading Quotes (2)



*In theory, theory and practice are the same. In practice, they are not.*

— Albert Einstein



*Theory is when you know everything and nothing works;*

*Practice is when everything works and nobody knows why;*

*Here we combine Theory with Practice: Nothing works and nobody knows why.*

— Keith Grint

# Disclaimers (1)

- The slides are relatively simple, down-to-earth, and not visually stimulating
- Mathematical fundamentals are not addressed here (cf. appendixes A, B, C, and D)
- Alice, Bob, Carol, Dave, Eve, and the rest of the gang are posted as missing (cf. *Disillusioning Alice and Bob*, IEEE Security & Privacy, Vol. 15, No. 5, 2017, pp. 82–84)

© <https://xkcd.com/1323/>

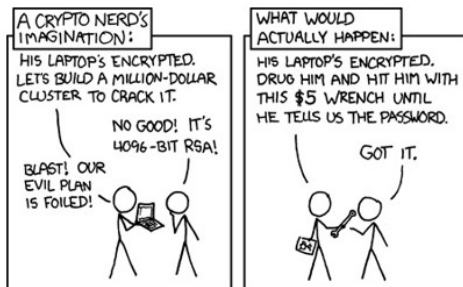




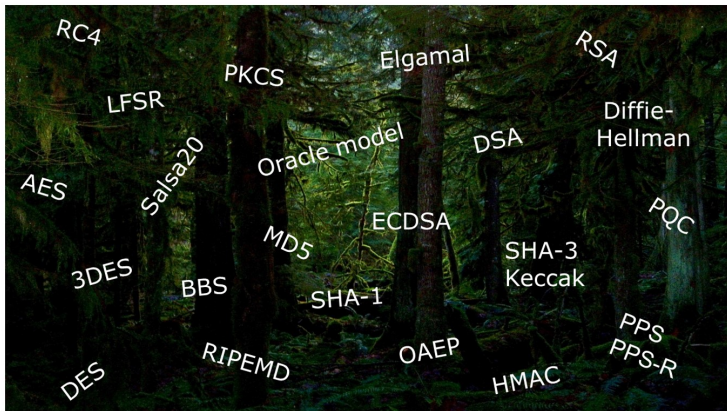
## Disclaimers (2)

- The world of cryptography is restricted and does not properly take into account human aspects and the subtleties of machine-user interaction (cf. YouTube video)

© <https://xkcd.com/538/>



# See the wood for the trees



# Do not worship a golden calf (e.g., PKI, blockchain, ...)



© Nicolas Poussin, 1634

# Challenge Me



# Outline

## 1. Introduction

- 2 Cryptographic Systems
- 3 Random Generators
- 4 Random Functions
- 5 One-Way Functions
- 6 Cryptographic Hash Functions
- 7 Pseudorandom Generators
- 8 Pseudorandom Functions
- 9 Symmetric Encryption
- 10 Message Authentication
- 11 Authenticated Encryption
- 12 Key Establishment
- 13 Asymmetric Encryption
- 14 Digital Signatures
- 15 Zero-Knowledge Proofs of Knowledge
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# 1. Introduction

## 1.1 Cryptology

## 1.2 Cryptographic Systems

## 1.3 Historical Background Information

## 1.4 Outline of the Book

# 1. Introduction



- Kryptos (Jim Sanborn, 1990) located at the CIA Headquarter in Langley, Virginia
- Section IV (97 characters)

OBKRUOXOGHULBSOLIFBBWFLRV  
 QQPRNGKSSOTWTQSQSSEKZZWA  
 TJKLUDIAWINFBNYPVTTMZFPKW  
 GDKZXTJCDIGKUHUAUEKCAR

- Hints
  - NYPVTT = BERLIN (2010)
  - MZFPK = CLOCK (2014)
  - QQPRNGKSS = NORTHEAST (2020 and final)

## 1.1 Cryptology

- The term **cryptology** is derived from the Greek words “kryptós,” meaning “hidden,” and “lógos,” meaning “word”
- Consequently, the term can be paraphrased as “hidden word”
- This refers to the original intent of cryptology, namely to hide the meaning of words and to protect the confidentiality and secrecy of data accordingly
- Today, the term is more broadly used for many other security-related purposes and applications (in addition to the protection of the confidentiality and secrecy of data)



# 1. Introduction

## 1.1 Cryptology

More specifically, the term **cryptology** refers to the mathematical science and field of study that comprises both cryptography and cryptanalysis

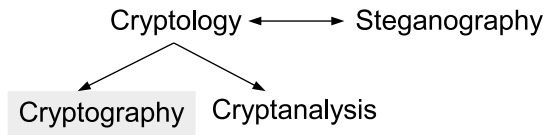
- The term **cryptography** is derived from the Greek words “kryptós” and “gráphein,” meaning “to write” ( $\approx$  “hidden writing”)
- The term **cryptanalysis** is derived from the Greek words “kryptós” and “analýein,” meaning “to loosen” ( $\approx$  “to loosen the hidden”)

# 1. Introduction

## 1.1 Cryptology

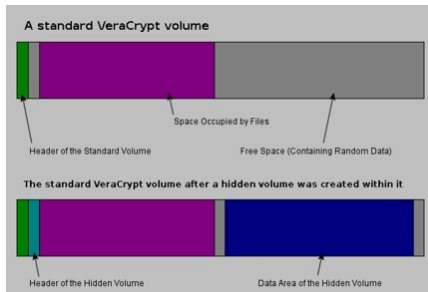
It is sometimes also used to include steganography

- The term **steganography** is derived from the Greek words “steganos,” meaning “impenetrable,” and “gráphein” ( $\approx$  “impenetrable writing”)
- It includes digital watermarking and digital fingerprinting



## 1.1 Cryptology

Cryptographic and steganographic techniques are not mutually exclusive and can be combined at will (e.g., VeraCrypt hidden volumes)



# 1. Introduction

## 1.2 Cryptographic Systems

- According to RFC 4949, the term **cryptographic system** (or **cryptosystem**) refers to “a set of cryptographic algorithms together with the key management processes that support use of the algorithms in some application context”

### Definition 1.1 (Algorithm)

A well-defined computational procedure that takes a value as input and turns it into another value that represents the output

An algorithm can be deterministic or probabilistic (randomized)

# 1. Introduction

## 1.2 Cryptographic Systems

### Definition 1.2 (Protocol)

A distributed algorithm in which two or more entities take part

### Definition 1.3 (Cryptographic Algorithm)

An algorithm that employs and makes use of cryptographic techniques and mechanisms (→ single-entity cryptosystem)

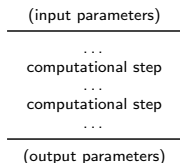
### Definition 1.4 (Cryptographic Protocol)

A protocol that employs and makes use of cryptographic techniques and mechanisms (→ multiple entities cryptosystem)

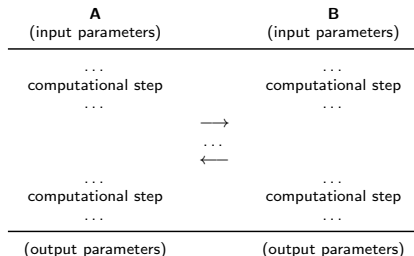
# 1. Introduction

## 1.2 Cryptographic Systems

### Algorithm notation



### Protocol notation



# 1. Introduction

## 1.2 Cryptographic Systems

### Definition 1.5 (Unkeyed Cryptosystem)

Cryptographic system that uses no secret parameter

### Definition 1.6 (Secret Key Cryptosystem)

Cryptographic system that uses secret parameters that are shared among the participating entities

### Definition 1.7 (Public Key Cryptosystem)

Cryptographic system that uses secret parameters that are not shared among the participating entities

# 1. Introduction

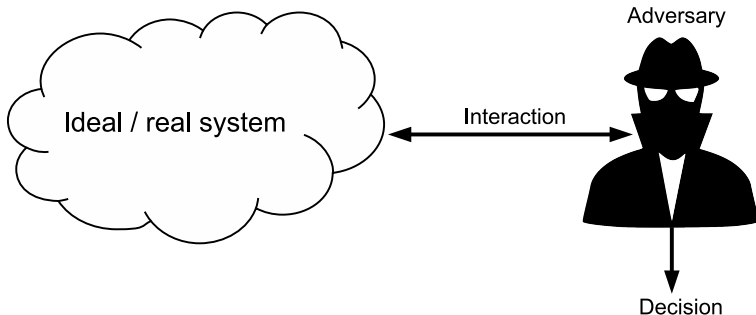
## 1.2 Cryptographic Systems

- The goal of cryptography is to design, implement, and employ cryptographic systems that are **secure**
- To make precise statements about the security of a cryptosystem, one must formally define the term **security**
- In theory, this requires the definition of an adversary ( $\rightarrow$  threats model) and a task the adversary has to solve in order to be successful
- The second point is often addressed with a **security** or **(in)distinguishability game** in the **ideal/real simulation paradigm**



# 1. Introduction

## 1.2 Cryptographic Systems



# 1. Introduction

## 1.2 Cryptographic Systems

### Definition 1.8 (Secure cryptographic system)

A cryptographic system is secure if a well-defined adversary cannot break it, meaning that he or she cannot solve a well-defined task

A strong security definition assumes an adversary that is as powerful as possible and a task that is as simple to solve as possible

#### Examples

- Security of a safe
- Football game
- ...

# 1. Introduction

## 1.2 Cryptographic Systems

Two reasons why an adversary cannot solve a task (according to Definition 1.8) lead to two different notions of security

**Unconditional security:** An adversary with infinite computing power is not able to solve the task within a finite amount of time (**information-theoretic security**)  
→ probability theory and information theory

**Conditional security:** An adversary is in principle able to solve the task within a finite amount of time, but doesn't have the computational resources to do so (**computational security**) → computational complexity theory

# 1. Introduction

## 1.2 Cryptographic Systems

- The distinction between unconditional and conditional security is at the core of modern cryptography
- Interestingly, there are cryptosystems known to be secure in the strong sense (i.e., unconditionally secure), but there are no cryptosystems known to be secure in the weak sense (i.e., conditionally secure)
- **Provable security** refers to another notion of (conditional) security
- It goes back to the early days of public key cryptography (Diffie-Hellman key exchange)

# 1. Introduction

## 1.2 Cryptographic Systems

### ■ Analogy

- How can one prove that squaring a circle with compass and straightedge is impossible?
- One reduces the problem of squaring a circle to the problem of finding a non-zero polynomial  $f(x) = a_n x^n + \dots + a_1 x + a_0$  with rational coefficients  $a_i$  for  $i = 0, 1, \dots, n$ , such that  $\pi$  is a root, i.e.,  $f(\pi) = 0$
- Because  $\pi$  is not algebraic (it is transcendental), such a polynomial does not exist and cannot be found either
- This suggests that a circle cannot be squared with a compass and straightedge

# 1. Introduction

## 1.2 Cryptographic Systems

- Formally, let problem  $P_1$  be the problem of squaring a circle with compass and straightedge and  $P_2$  be the problem of finding a non-zero polynomial  $f(x)$  with  $f(\pi) = 0$
- Because  $P_1 \leq_P P_2$  and  $P_2$  cannot be solved, it seems that  $P_1$  cannot be solved either
- To be precise, however, one has to show that  $P_1 \leq_P P_2$  and  $P_2 \leq_P P_1$ , meaning that  $P_1$  and  $P_2$  are computationally equivalent, i.e.,  $P_1 \equiv_P P_2$
- A cryptographic system is provably secure if breaking it can be shown to be computationally equivalent to solving a hard (mathematical) problem

# 1. Introduction

## 1.2 Cryptographic Systems

- There are situations in which a security proof requires an additional assumption, namely that a cryptographic primitive (typically a cryptographic hash function) behaves like a random function
- This leads to a new paradigm and methodology to design cryptographic systems that are provably secure in the **random oracle model**
- This is in contrast to the **standard model**
- The random oracle methodology and the random oracle model are discussed controversially (→ Chapter 8)

# 1. Introduction

## 1.2 Cryptographic Systems

*If it's provably secure, it probably isn't.*

— Lars Knudsen

- The whole notion of provable security (in cryptography) must be taken with a grain of salt
- In practice, a (theoretically and/or provably secure) cryptosystem must be implemented in one way or another



# 1. Introduction

## 1.2 Cryptographic Systems

- Many things can go wrong here
  - Social engineering attacks (e.g., phishing)
  - The cryptographic keys may be extracted from memory (e.g., using a cold boot attack)
  - Compromising emanation (→ TEMPEST)
  - Side-channel attacks (see below)
  - ...

# 1. Introduction

## 1.2 Cryptographic Systems

- Mind experiment (attributed to Artur Ekert)
  - Two rooms - one with 3 light switches and one with 3 light bulbs
  - The wiring of the light switches and bulbs is unknown
  - The adversary has to find out the wiring but can enter each room only once
- A mathematically-minded person can prove that the task is impossible to solve
- And yet, a physically-minded person can solve the task (e.g., by exploiting the temperature of the light bulbs as use it as a side-channel)

# 1. Introduction

## 1.2 Cryptographic Systems

- Side-channel attacks come in many flavors (e.g., Spectre and Meltdown)
  - Timing attacks
  - Power analysis attacks
  - Fault analysis attacks
  - Attacks that exploit protocol failures
  - Attacks that exploit the sounds generated by a computation
  - ...

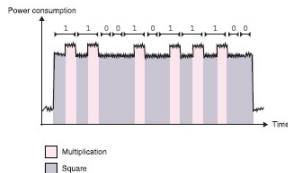


Figure 13.5 Some cryptographic algorithms leak so much information via their power consumption that a simple power analysis of a single power trace (a measure of the power consumed in time) can leak the private key of the algorithm. For example, this figure represents a trace of an RSA exponentiation (the message being exponentiated to the private exponent; see chapter 6). The RSA exponentiation is implemented with a square-and-multiply algorithm that iterates through the bits of the private exponent; for each bit it applies a square operation followed by a multiply operation only if the bit is set. In this example, multiplication is obviously consuming more power; hence, the clarity of the power trace.

© David Wong, *Real-World Cryptography*,  
 Manning Publications Co., Shelter Island, NY,  
 2021, page 292

# 1. Introduction

## 1.2 Cryptographic Systems

- In theory, people are looking into **physically observable cryptography** or **leakage-resilient cryptography** to mitigate side-channels and respective attacks
- For example, constant-time programming may help to mitigate timing attacks
- But writing code that runs in constant time is not trivial (e.g., avoid branches) and must withstand compiler optimization
- Consequently, the results achieved so far in leakage-resilient cryptography are not particularly encouraging

# 1. Introduction

## 1.2 Cryptographic Systems

- In the past, there have been many examples in which people have tried to improve the security of a cryptographic system by keeping secret its design and internal working principles
- This approach is known as **security through obscurity**
- Many of these systems do not work and can be broken trivially
- In contrast, the **Kerckhoffs' principle** states that a cryptographic system should be designed so as to remain secure, even if the adversary knows all the details of the system, except for the keys
- In some areas, the Kerckhoffs principle is not strictly followed and even discussed contraversially (e.g., pay TV)

# 1. Introduction

## 1.2 Cryptographic Systems

- Cryptosystems should be as
  - secure
  - usable
  - boringas possible
- Formal verification and testing tools are increasingly important (e.g., Google Project Wycheproof)
- Existing cryptographic libraries should be used whenever possible (e.g., Bouncy Castle, OpenSSL/LibreSSL, Google Tink, NaCl, libsodium, cryptlib, ...)

# 1. Introduction

## 1.3 Historical Background Information

- Cryptography has a long and thrilling history
- Until World War II, it was considered to be an art (rather than a science) and was primarily used in military and diplomacy
- Two major developments and scientific achievements changed the scene forever
  - In the late 1940s, Claude E. Shannon proposed **information theory** to argue about the secrecy of encryption systems
  - In the 1970s, Whitfield Diffie and Martin E. Hellman proposed the use of one-way functions to implement **public key cryptography** (prior work was done at the Government Communications HeadQuarters in the UK)

# 1. Introduction

## 1.3 Historical Background Information

- Since the early 1990s (and the rise of the Internet), there has been a wide deployment and massive commercialization of cryptography
- Many companies develop, market, and sell cryptographic techniques, mechanisms, products, and services
- There are cryptography-related conferences (e.g., hosted by the IACR) and trade shows (e.g., RSA conferences)
- The field fastly evolves and there are many use cases and applications for cryptography
- This includes **post-quantum cryptography (PQC)**



# 1. Introduction

## 1.3 Historical Background Information

- There is a lot of snake oil
- Warning signs (due to Bruce Schneier)
  - Pseudo-mathematical gobbledygook
  - New mathematics
  - Proprietary cryptography
  - Extreme cluelessness
  - Ridiculous key lengths
  - One-time pads
  - Unsubstantiated claims
  - Security proofs
  - Cracking contests



# 1. Introduction

## 1.3 Historical Background Information

- There are products that are worse than snake oil
  - Spyware
    - State trojans
    - Pegasus (NSO Group, 2021)
  - Backdoored standards and products
    - Crypto Wars I, II (1990s), and III (ongoing)
    - DUAL\_EC\_DRBG (2013)
    - Cryptoleaks (2020)
    - ANOM (2021)
- Human skepticism remains important (→ Chapter 18)

# Questions and Answers



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